

**Sam Houston State University
Bearkat Marching Band
Drumline Information and Audition Packet
2023**



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First and foremost, thank you for your interest in auditioning and attempting to become part of the Sam Houston State Marching Band. Before you jump to the audition packet materials, please take a few minutes to read the important information listed below.

Checklist (before you come to the drumline audition camp):

- ☐ Fill out all necessary forms on the BMB website ASAP, including the Summer Band Online Registration Form:
<https://www.shsu.edu/academics/music/ensembles-divisions/ensemble/bands/bearkat-marching-band/>
- ☐ Fill out the [online information form](#) no later than **MONDAY, AUGUST 7th**. Attend the Drumline Audition Camp on SHSU's campus (Music Building, Room 201) from **AUGUST 10-12th**. Housing information should be available in the BMB Online Registration Form.
- ☐ The first full day of BMB Summer Band Camp will be **SUNDAY, AUGUST 13th**. Please check your email regularly for correspondences regarding that camp.

If at any point you have any questions, please feel free to email me at bwj009@shsu.edu and I will be happy to assist you.

Foreword:

The SHSU Bearkat Marching Band (BMB) is the largest spirit organization on campus. Our mission is to support the athletics department, entertain the fans who attend the games, and represent the School of Music at the highest level possible. The BMB is one of the most visible performance groups on campus, so it is imperative that we conduct ourselves professionally as both people and as musicians.

College marching band is not high school anymore. College marching band is also not DCI or WGI. Our attitudes must reflect this position; the goal is to be at our very best. Not sloppy but certainly not striving for "perfection." Each and every one of you come from different walks of life with different experiences. To be frank, I do not care what is on your "resume." What I care most about is your character, dedication, and your willingness to be a member of a team. With the right mindset, you can improve your own skill and your collective skills as a drumline.

Last year's motto of the BMB was three simple words: Passion, Family, Excellence.

I'm uncertain as to whether or not it will be the same for this season, but the mantra can still be something for us to use as a point of departure. - Boyce Jeffries, Jr.

Required Materials for all BMB Drumline Members

For the audition camp, please bring the following items. You will need and use them for most of the fall season.

- 1) Metronome (mobile apps are acceptable), Practice Pad, & Sticks
- 2) Three ring binder containing sheet music (e.g. warm up book, cadences, halftime show music)
- 3) Pencils to make edits / notes on sheet music
- 4) Hearing protection (i.e., ear plugs; NO AIRPODS / HEADPHONES)
- 5) Reusable water bottle / canteen to hydrate yourself during rehearsal
- 6) UDBand App Pro
 - More information will be given on this once we start learning drill
 - If you do not have a smartphone, please let me know.

Rehearsal Etiquette

We have a lot of material to learn, memorize, and clean throughout the season. We have a limited amount of time (approx. 7 hours of rehearsal time a week). Therefore, we need to work efficiently.

1. **Respect** - You are to treat one another as you would like yourself to be treated (e.g., the “Golden” rule). Any disrespect to *any* BMB members, graduate assistants, or staff members (professors / instructors) will not be tolerated. If you have a habitual problem with this, you will be asked to leave the drumline. Period.
2. **“Downbeat” Rehearsal Time** - If rehearsal / class starts @ 4PM, then it is expected that that is the moment that you begin warming up as a drumline. Not 4:01, 4:02, 4:03, etc. 4 PM sharp.
3. **No Pecking** - This isn’t high school. Do not peck on your drums while you are walking to the practice field, in the music building, etc. Do not peck if another section is being worked with. If you need to practice something, play it on your thigh or use a practice pad.
4. **Limit The Chatter & Listen** - It is important that you keep your personal conversations to a minimum during rehearsal. If you are talking while someone is being given instruction / feedback, you are interfering with their opportunity to learn and improve. And since we are a team, you are interfering with the growth and improvement of the whole drumline.

5. **Chain of Command** - Communication is important in every environment. If you have a question, ask your section leader first. If they do not know the answer, they will or they will have you ask the instructor.

AUDITION CAMP SCHEDULE

THURSDAY, AUGUST 10th

4:30 PM - Returning Members - Meet to move drums into Room 201 for cleaning & tuning
6:00 PM - Welcome, Introductions for All Prospective Members
6:30 PM - Full Ensemble Rehearsal
8:45 PM - Debrief / Discuss Next Day
9:00 PM - Dismissal

FRIDAY, AUGUST 11th

9:00 AM - Ensemble Block
10:15 - Move to Sectionals
10:30 - Sectionals
12:00 PM - Lunch
1:00 - Sectionals
3:45 - Move back to 201
4:00 - Fitness Block
5:00 - Dinner
6:00 - Ensemble Block
8:45 PM - Debrief / Discuss Next Day
9:00 PM - Dismissal

SATURDAY, AUGUST 12th

9:00 AM - Ensemble Block
10:15 - Move to Sectionals
10:30 - Sectionals
12:00 PM - Lunch
1:00 - Sectionals
3:45 - Move back to 201
4:00 - Fitness Block
5:00 - Dinner
6:00 - Ensemble Block
8:45 PM - Debrief / Discuss Next Day
9:00 PM - Dismissal

THE LINE WILL BE SET AT THE END OF SATURDAY NIGHT

SUNDAY, AUGUST 13th

(SUBJECT TO CHANGES / ALTERATIONS)

9:00 AM - Ensemble Block

10:00 AM - Move to Sectionals

10:15 AM - Sectionals

11:45 - Return to 201 for Debrief / Discussion

12:00 - Dismissed for Lunch, BMB Band Camp Registration

TBA - Potential Performance for the BMB

Location & Parking Information

The address for the SHSU School of Music is:

1751 Avenue I
Huntsville, TX 77320

Parking (for the audition camp):

Permit parking is available to students on an annual basis starting on AUGUST 15th. Therefore if you do not have an existing parking permit, you will have to pay a daily rate in the Sam Houston Parking Garage, which is right across from the School of Music. Pay kiosks are located on the first and ground floors near the elevators / stairs.



Snareline

Tenorline

Bass Drums

Cymbal Line

R L R

5

S.Dr.

T. Dr.

B. Dr.

5

Cym.

L R L R

Variations:

Snares - Off the Left

Cymbals - Split 8ths (hi-hat)
 Split 8ths (sizz-suck)
 Tings (single / splits)

Tenors - Off the Left
 Jungle Down / Up
 Outward / Inward

Basses - 2s, 3s, 4s
 Off the Left

©

Hiccups

Jeffries

Snareline

Tenorline

Bass Drums

Cymbal Line

sizz suck

hi-hat

S.Dr.

T. Dr.

B. Dr.

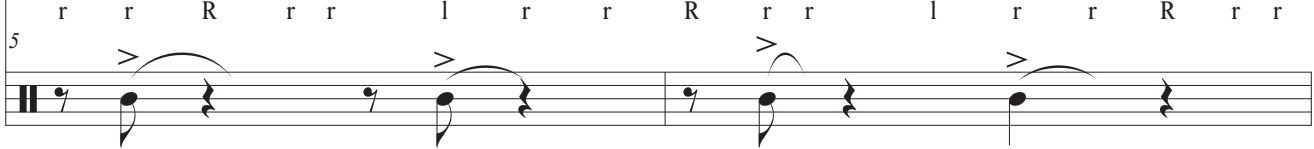
Cym.

5

S. Dr. 
R

T. Dr. 
R

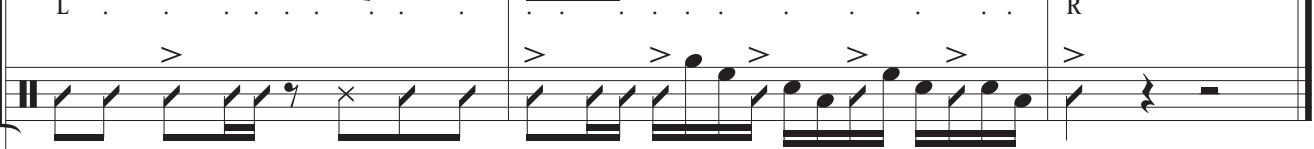
B. Dr. 
r r R r r l r r R r r l r r R r r

Cym. 
crash

7

S. Dr. 
L R

T. Dr. 
L R

B. Dr. 
l l L l l r l l L l l R r r R r r R r r R r r R

Cym. 
crash choke

mp  *f*
crash

PuggaDiddles

Snareline

Tenorline

Bass Drums

Cymbal Line

hi-hat

split crash

split crash

S.Dr.

T. Dr.

B. Dr.

Cym.

sizz suck

crash choke

Tenor Variations (Accent, Taps, Accent):

1, 2, 4

3, 1, 2

Accents on 3 & 4, taps on 1&2

Accents on 1 & 2, taps on 3&4

REPEAT:

Off the Left Hand

(Tenors, use same drums for accents and taps, just change the hands)

9

S. Dr. 
 R r l etc. R l r l sim. R r r l

T. Dr. 

B. Dr. 

Cym. 
 tings
 hi-hat

13

S. Dr. 
 R r l l R l r r l etc.

T. Dr. 

B. Dr. 

Cym. 
 sizz sucks

17

S. Dr.

T. Dr.

B. Dr.

Cym.

17

split 8ths (hi-hat)

19

S. Dr.

T. Dr.

B. Dr.

Cym.

19

crashes

21

S. Dr.

T. Dr.

B. Dr.

Cym.

R l r r L r l l R l r r l l sim. R l r r L r l l R l r r

sizz splits (long)

23

S. Dr.

T. Dr.

B. Dr.

Cym.

off . . . the . . . left

25

S. Dr.

R l r r l l R l r r L r l l r r L r l l same l

T. Dr.

B. Dr.

Cym.

hi-hat

crash

27

S. Dr.

R l r r l l R l r r l l R l r r L r l l sim.

T. Dr.

B. Dr.

Cym.

crash

choke

OPTIONAL TAG

29

S. Dr.

T. Dr.

B. Dr.

Cym.

29

31

31

same.

Tenors: Rounds on the TAG will always stay the same, despite the variations mentioned on the first page

The Shimmy Shuffle

Jeffries

Snareline

12/8

R L

Tenorline

12/8

R L

Bass Drums

12/8

.

Cymbal Line

12/8

hi-hat + + + + + crash

S.Dr.

5

R L

T. Dr.

R L

B. Dr.

5

.

Cym.

5

o + o + o + o + o + o +

sizz suck

29

things

crash choke

The Shimmy Shuffle

3

17

S.Dr. > R | r | r | l

T.Dr. > R | l | R | l | r | r | l

B.Dr. > R | l | R | l | r | r | l

Cym. *f mf* 17 + + + + +

17

S.Dr. > r | l | r | r | l | R

T.Dr. > L | r | r | l | r

B.Dr. > L | r | r | l | R | l | r

Cym. + + + + +

21

S.Dr. > R | l | r | l

T.Dr. > R | r | l

B.Dr. > R | r | l

Cym. 21 + + + + +

hi-hat crash (split)

21

S.Dr. > R

T.Dr. > R

B.Dr. > R | r | l

Cym. + + + + +

The Shimmy Shuffle

The Shimmy Shuffle

The score is written for five parts: S.Dr. (Snare Drum), T.Dr. (Tom Drum), B.Dr. (Bass Drum), Cym. (Cymbal), and hi-hat. The tempo is 120 BPM. The key signature has one flat (Bb). The score is divided into two systems. The first system starts at measure 25 and ends at measure 29. The second system starts at measure 30 and ends at measure 34. The S.Dr. part features a complex rhythmic pattern with many accents and dynamic markings (f, p). The T.Dr. part has a simpler pattern with accents. The B.Dr. part has a pattern with accents. The Cym. part has a pattern with accents. The hi-hat part has a pattern with accents. The score includes a variety of musical notations, including eighth notes, sixteenth notes, and rests, as well as dynamic markings and accents.

Sam Rolls 2014

Holm

This musical score is for a drum set performance titled "Sam Rolls 2014" by Holm. It is written for a 4/4 time signature and consists of 12 measures. The score is divided into two systems, each containing four staves: Snare, Tenors, Basses, and Cymbal Line. The first system includes a "TAPS" instruction for the Cymbal Line in the first measure. The second system includes a "CRASH" instruction for the Cymbal Line in the fifth measure. The notation includes various drum symbols, such as snare, tenor, bass, and cymbal, with dynamic markings like accents (>) and slurs. The score is written in a standard musical notation style with a key signature of one flat (Bb) and a common time signature of 4/4.

6

Snare

Tenors

Basses

Cymbal Line

TAPS

CRASH

S. D.

Tn.

B. D.

C. L.

ZING

TAPS

Sam Rolls 2014

17

S. D.
T. A.
B. D.
C. L.

CHOKE

18

S. D.
T. A.
B. D.
C. L.

CHOKE

Tio Loco

John Lane

edge to center

Snare

edge

Tenors

Basses

3

3

3

HH

SD

1 R I R

TN

1 R I R

BD

Crash

Cyms.

HH

SD

1 R I R

TN

1 R I R

BD

Crash

Cyms.

Crash

B M B In The House

B M B In The House

B M B In The House

B M B In The House

HUH!!

HUH!!

HUH!!

HUH!!

The Bearkat Bounce

Chase Bronstein

♩ = 114

Snare

mf *f*

p *f*

A

mf

mp

f

1/2

B

BMB Drumline 2012

BMB Cadence

2

17 

19 
B M B! *f* R L r r l l R r r L l l

21 
R R l R R l R l l R l l R

23 

25 
R L L R R L R L L L R B B

27 
B

The Bearkat Bounce

Chase Bronstein

$\text{♩} = 114$

Tenors

f

p *f* *mf*

R | r r l l R r L l

R r l R r l

B

mf

B M B! *f*

C

R l R l l RRRL r l l r l l r l l r l l

R L LR RL RL L LR

BMB Drumlänge 2012

Bearkat Bounce

(5 Bass Version)

Bass Drums

f

4

B. Dr.

A

7

B. Dr.

9

B. Dr.

B

mf

12

B. Dr.

15

B. Dr.

18

B. Dr.

C

3 B M B! *f* *mp* *f*

21

B. Dr.

3

The musical score is written for five bass drums, each on a separate staff. The time signature is 4/4. The score is divided into three main sections: A, B, and C. Section A starts at measure 4 and ends at measure 9. Section B starts at measure 9 and ends at measure 15. Section C starts at measure 18 and ends at measure 21. The score includes various musical notations such as eighth notes, sixteenth notes, and triplets. Dynamic markings include *f* (forte), *mf* (mezzo-forte), and *mp* (mezzo-piano). There are also crescendo and decrescendo hairpins. The score is marked with measure numbers 4, 7, 9, 12, 15, 18, and 21. The title 'Bearkat Bounce' and subtitle '(5 Bass Version)' are at the top. The copyright symbol is at the bottom.

23

B. Dr.

mf *f*

25

B. Dr.

3 3 3 3

The Bearkat Bounce

Chase Bronstein

$\text{♩} = 114$

Cymbals

f (HH) *mf*

3 *f* [A] *mp* (HH) [B]

7 (SZ) [C]

11 (SZ) B M B! *f*

15

19

23

The musical score is written for cymbals in 4/4 time with a tempo of 114 beats per minute. It consists of seven staves of music. The first staff begins with a dynamic of *f* and a performance marking of (HH). The second staff includes a dynamic of *mf* and a performance marking of (HH). The third staff includes a dynamic of *f* and a performance marking of (HH). The fourth staff includes a dynamic of *mp* and a performance marking of (HH). The fifth staff includes a dynamic of *f* and a performance marking of (HH). The sixth staff includes a dynamic of *f* and a performance marking of (HH). The seventh staff includes a dynamic of *f* and a performance marking of (HH). The score includes various performance markings such as (HH), (SZ), and [A], [B], [C].

Chow Mein 2019

"Eat 'em up"

B. Graiser

BMB Drumline 2018

Score for "Eat 'em up" by B. Graiser, BMB Drumline 2018. The score is written for a drumline and includes a tempo marking of 116 bpm and a solo section.

The score is divided into three systems, each with five staves:

- System 1:** Snareline, Tenorline, Bass Drums, Cymbal Line, and S.Dr. (Snare Drum).
- System 2:** T. Dr. (Tenor Drum), B.D. (Bass Drum), Cym. (Cymbal), and S.Dr. (Snare Drum).
- System 3:** T. Dr. (Tenor Drum), B.D. (Bass Drum), Cym. (Cymbal), and S.Dr. (Snare Drum).

Key musical elements and markings include:

- Tempo:** 116 bpm.
- Section:** Solo (marked with a 'solo' symbol).
- Dynamic Markings:** *f* (forte), *p* (piano), *mf* (mezzo-forte).
- Performance Instructions:** "tutti", "stick click", "C-E", "2-pt. split".
- Rehearsal Markers:** A, C, E.
- Notation:** The score uses standard drum notation with various rhythmic patterns, including eighth and sixteenth notes, and rests.

18

S.Dr. *"Awwwwwww"*

T. Dr. *"Awwwwwww"*

B.D. *"Awwwwwww"*

Cym. *"Awwwwwww"*

21

S.Dr. 2

T. Dr. *"Sam"* *"Houston"* *"Sam"* *"Houston"*

B.D. 21 *"Sam"* *"Houston"* 2

Cym. 21 *"Sam"* *"Houston"* 2

25

S.Dr. 2

T. Dr. *"Sam"* *"Houston"* *"Sam"* *"Houston"* 2-pt. split

B.D. 25 *"Sam"* *"Houston"* *"Sam"* *"Houston"* 2-pt. split

Cym. 25 *"Sam"* *"Houston"* *"Sam"* *"Houston"* 2-pt. split

28

S.Dr.

T. Dr.

B.D.

Cym.

rim

p

tutti

28

29

30

31

C

S.Dr.

T. Dr.

B.D.

Cym.

34 2-pt. split

2

6

6

2/4

2-pt. split

38

S.Dr.

T. Dr.

B.D.

38

Cym.

tutti

41

S.Dr.

T. Dr.

B.D.

41

Cym.

44

S.Dr.

T. Dr.

B.D.

44

Cym.

tutti

R || r L rr l

3

6

ChowMein (5 Bass)

Bass Drums

B. Dr.

A

B. Dr.

R L R L etc. . . .

B

B. Dr.

B. Dr.

B. Dr.

B. Dr.

Sam Hous ton Sam Hous ton

Sam Hous ton Sam Hous ton

The musical score is written for Bass Drums and B. Dr. (Bass Drum) in 4/4 time. The score is divided into sections A and B. Section A starts at measure 4 and ends at measure 11. Section B starts at measure 12 and ends at measure 25. The score includes various musical notations such as eighth notes, quarter notes, and triplets, as well as dynamic markings like *f* (forte) and accents (>). The B. Dr. part includes a sequence of notes labeled 'R L R L etc. . . .'. The score also includes a copyright symbol (©) at the bottom.

29

B. Dr.

33

B. Dr.

C

B. Dr.

38

B. Dr.

44

B. Dr.

Rumble

A

Snareline rim clicks

Tenorline stick clicks

Bass Drums solo

Cymbal Line hi-hat

Jeffries

sizz- suck

mf *ff* *mf* *ff*

B

S.Dr.

T. Dr.

B. Dr.

Cym.

mf *ff* *ff* *mf* *ff* *ff* *mf* *ff* *ff*

f *ff* *ff* *mf* *ff* *ff*

A B

solo

D.C. al Coda

9 rim clicks

S.Dr.

skanks

T. Dr.

B. Dr.

Cym.

9 hi-hat (split 8ths)

mf

mp *ff* *mp* *ff*

insert cool visual here

C

S.Dr.

mf l/R r l l/R r l l/R r l r/L l r r/L l l l/R r l l/R r l R L etc.

T. Dr.

B. Dr.

Cym.

13 *f* split

15

S. Dr. same . . as . . . before

T. Dr. l/R l r r/L r l l/R r r/L r l l/R l r r/L l R l r L R l r L r l r l R R R

B. Dr.

Cym. 15 short crash

D

S. Dr. *f* R L L R L l/ R same R R r l R r l

T. Dr. R L l/ R R L L R L l/ R R L L R L l/ R R L L R L l/ R R L L

B. Dr.

Cym. 17 *f* hi-hat

20

S. Dr. *ghost left hand* 6 6

T. Dr. r l r 6 l r l r l r 6 l r l R

B. Dr. 6 6

Cym. 20 split sizz suck

E

S. Dr. l/R r l l/R r l l/R l r/ L l r r/ L l r r/ L l l/R r l l/R r l R L etc.

T. Dr. l/R l r r/ L r l l/R r r/ L r l l/R l r r/ L l l/R r l l/R r l R L R L r l

B. Dr. *f*

Cym. 21

23

S. Dr.

T. Dr.

B. Dr.

Cym.

23

24

1/R r l l/ R r l l/ R l r/ L l r r/ L l r r/ L l l/ R r l l/ R l r/ L l r r/ L l r l r L r l

1/R l r r/ L r l l/ R r r/ L r l l/ R l r r/ L l R l r L R l r L r l r l

25

S. Dr.

T. Dr.

B. Dr.

Cym.

25

26

1/R r l l/ R r l l/ R l r/ L l r r/ L l r r/ L l l/ R r l l/ R l r/ L l R L etc.

1/R l r r/ L r l l/ R r r/ L r l l/ R l r r/ L l l/ R r l l/ R l r R L R L r l

hand to hand

27

S. Dr. *ff* *mp* *ff*

T. Dr. *ff* *mp* *ff*

B. Dr. *ff*

Cym. *ff*

skanks

l/ R r r/ L l etc.

R L R L R